

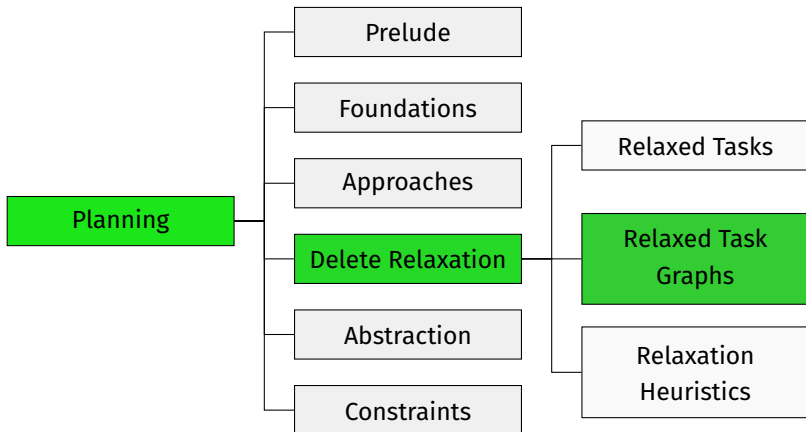
Automated Planning

D3. Delete Relaxation: Relaxed Task Graphs

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Content of this Course



Relaxed Task Graphs

Relaxed Task Graphs

Let Π^+ be a relaxed planning task.

The **relaxed task graph** of Π^+ , in symbols $RTG(\Pi^+)$, is an AND/OR graph that encodes

- **which state variables** can become true in an applicable operator sequence for Π^+ ,
- **which operators** of Π^+ can be included in an applicable operator sequence for Π^+ ,
- if the **goal** of Π^+ can be reached,
- and **how** these things can be achieved.

We present its definition in stages.

Note: Throughout this chapter, we assume flat operators.

Running Example

As a running example, consider the relaxed planning task $\langle V, I, \{o_1, o_2, o_3, o_4\}, \gamma \rangle$ with

$$V = \{a, b, c, d, e, f, g, h\}$$

$$I = \{a \mapsto \mathbf{T}, b \mapsto \mathbf{T}, c \mapsto \mathbf{F}, d \mapsto \mathbf{T}, \\ e \mapsto \mathbf{F}, f \mapsto \mathbf{F}, g \mapsto \mathbf{F}, h \mapsto \mathbf{F}\}$$

$$o_1 = \langle c \vee (a \wedge b), c \wedge ((c \wedge d) \triangleright e), 1 \rangle$$

$$o_2 = \langle \top, f, 2 \rangle$$

$$o_3 = \langle f, g, 1 \rangle$$

$$o_4 = \langle f, h, 1 \rangle$$

$$\gamma = e \wedge (g \wedge h)$$

Construction

Components of Relaxed Task Graphs

A relaxed task graph is an **AND/OR** graph:

- Nodes can be **forced** true and false
- If n is an AND node and **all** of its predecessors are forced true, then n is forced true.
- If n is an OR node and **at least one** of its predecessors is forced true, then n is forced true.

A relaxed task graph has four kinds of components:

- **Variable nodes** represent the state variables.
- The **initial node** represents the initial state.
- **Operator subgraphs** represent the preconditions and effects of operators.
- The **goal subgraph** represents the goal.

Variable Nodes

Let $\Pi^+ = \langle V, I, O^+, \gamma \rangle$ be a relaxed planning task.

- For each $v \in V$, $RTG(\Pi^+)$ contains an OR node n_v .
These nodes are called **variable nodes**.

Variable Nodes: Example

$$V = \{a, b, c, d, e, f, g, h\}$$

A yellow circle containing the letter 'a'.A yellow circle containing the letter 'b'.A yellow circle containing the letter 'c'.A yellow circle containing the letter 'd'.A yellow circle containing the letter 'e'.A yellow circle containing the letter 'f'.A yellow circle containing the letter 'g'.A yellow circle containing the letter 'h'.

Initial Node

Let $\Pi^+ = \langle V, I, O^+, \gamma \rangle$ be a relaxed planning task.

- $RTG(\Pi^+)$ contains an AND node n_I .
This node is called the **initial node**.
- For all $v \in V$ with $I(v) = \mathbf{T}$, $RTG(\Pi^+)$ has an arc from n_I to n_v . These arcs are called **initial state arcs**.
- The initial node has no predecessor nodes.

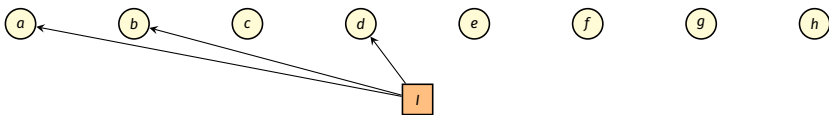
Initial Node and Initial State Arcs: Example

$$V = \{a, b, c, d, e, f, g, h\}$$

A yellow circle containing the letter 'a'.A yellow circle containing the letter 'b'.A yellow circle containing the letter 'c'.A yellow circle containing the letter 'd'.A yellow circle containing the letter 'e'.A yellow circle containing the letter 'f'.A yellow circle containing the letter 'g'.A yellow circle containing the letter 'h'.

Initial Node and Initial State Arcs: Example

$$I = \{a \mapsto \mathbf{T}, b \mapsto \mathbf{T}, c \mapsto \mathbf{F}, d \mapsto \mathbf{T}, e \mapsto \mathbf{F}, f \mapsto \mathbf{F}, g \mapsto \mathbf{F}, h \mapsto \mathbf{F}\}$$



Operator Subgraphs

Let $\Pi^+ = \langle V, I, O^+, \gamma \rangle$ be a relaxed planning task.

For each operator $o^+ \in O^+$, $RTG(\Pi^+)$ contains an **operator subgraph** with the following parts:

- for each formula φ that occurs as a subformula of the precondition or of some effect condition of o^+ , a **formula node** n_φ (details follow)
- for each conditional effect $(\chi \triangleright v)$ that occurs in the effect of o^+ , an **effect node** $n_{o^+}^\chi$ (details follow); unconditional effects are treated as $(\top \triangleright v)$

Formula Nodes

Formula nodes n_φ are defined as follows:

- If $\varphi = v$ for some state variable v , n_φ is the variable node n_v (so no new node is introduced).
- If $\varphi = \top$, n_φ is an AND node without incoming arcs.
- If $\varphi = \perp$, n_φ is an OR node without incoming arcs.
- If $\varphi = (\varphi_1 \wedge \varphi_2)$, n_φ is an AND node with incoming arcs from n_{φ_1} and n_{φ_2} .
- If $\varphi = (\varphi_1 \vee \varphi_2)$, n_φ is an OR node with incoming arcs from n_{φ_1} and n_{φ_2} .

Note: identically named nodes are identical, so if the same formula occurs multiple times in the task, the **same** node is reused.

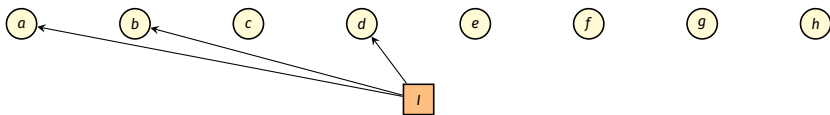
Effect Nodes

Effect nodes $n_{o^+}^{\chi}$ are defined as follows:

- $n_{o^+}^{\chi}$ is an AND node
- It has an incoming arc from the formula nodes $n_{pre(o^+)}$ (**precondition arcs**) and n_{χ} (**effect condition arcs**).
- Exception: if $\chi = \top$,
 - 1) there is no effect condition arc, and
 - 2) we omit the precondition arc if there are other incoming arcs. (This makes our pictures cleaner.)
- For every conditional effect $(\chi \triangleright v)$ in the operator, there is an arc from $n_{o^+}^{\chi}$ (**effect arcs**) to variable node n_v .

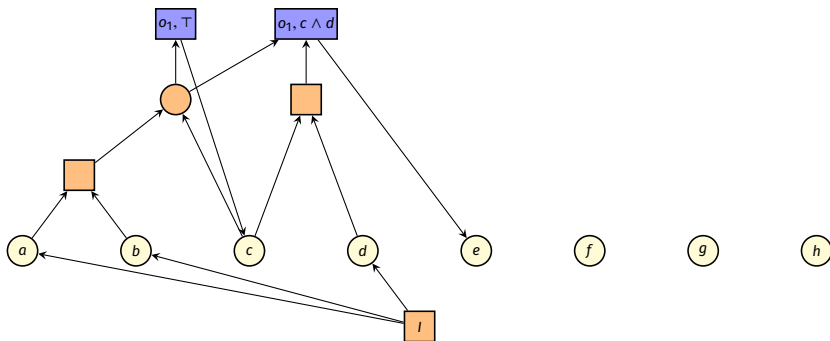
Note: identically named nodes are identical, so if the same effect condition occurs multiple times in the same operator, this only induces **one** node.

Operator Subgraphs: Example



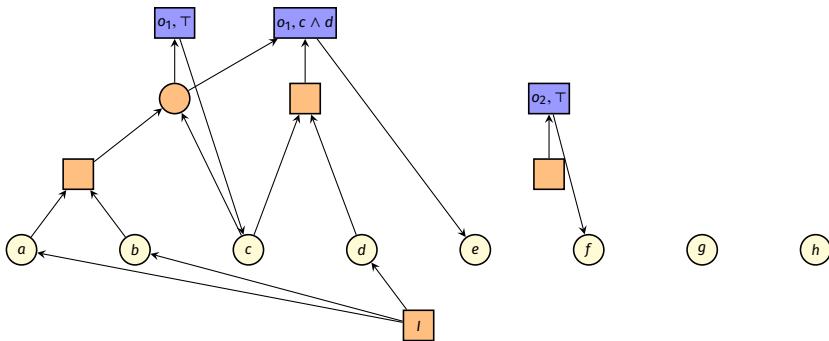
Operator Subgraphs: Example

$$o_1 = \langle c \vee (a \wedge b), c \wedge ((c \wedge d) \triangleright e), 1 \rangle$$



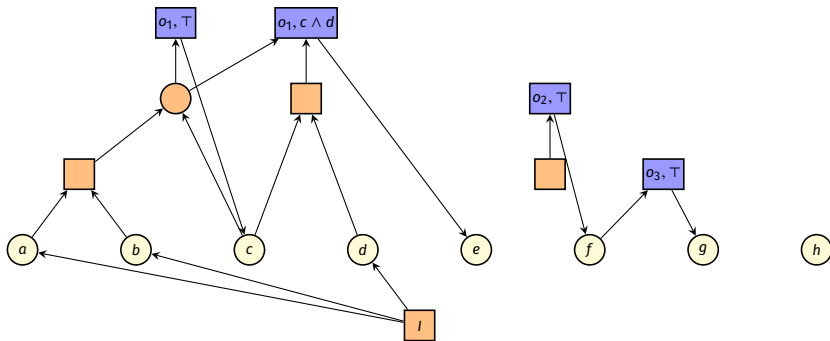
Operator Subgraphs: Example

$$o_2 = \langle T, f, 2 \rangle$$



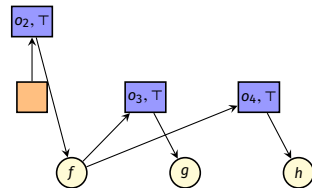
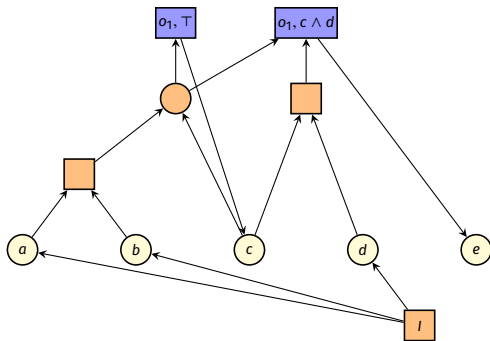
Operator Subgraphs: Example

$$o_3 = \langle f, g, 1 \rangle$$



Operator Subgraphs: Example

$$o_4 = \langle f, h, 1 \rangle$$

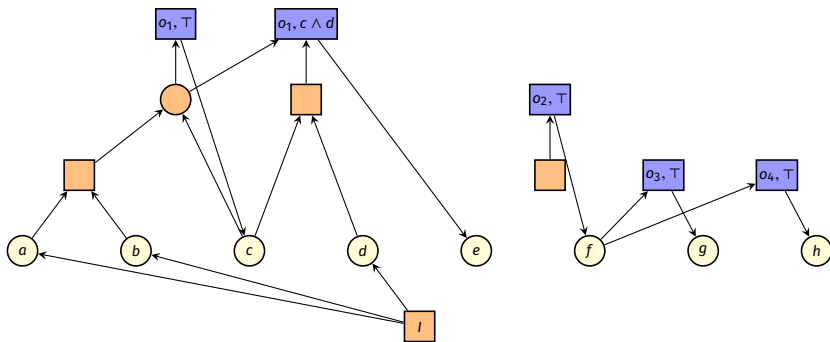


Goal Subgraph

Let $\Pi^+ = \langle V, I, O^+, \gamma \rangle$ be a relaxed planning task.

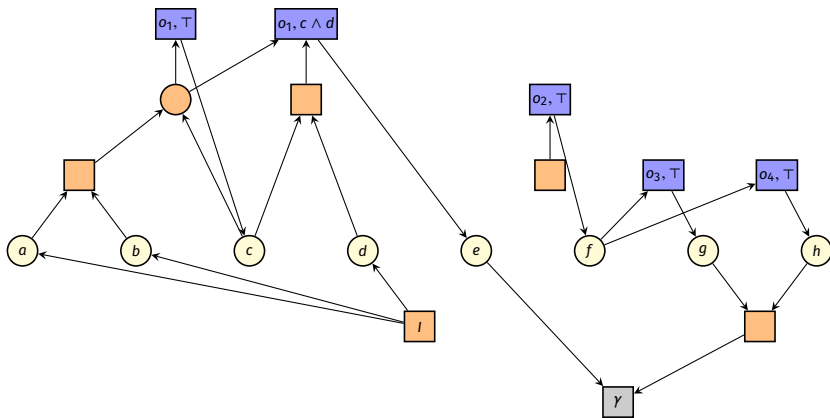
$RTG(\Pi^+)$ contains a **goal subgraph**, consisting of formula nodes for the goal γ and its subformulas, constructed in the same way as formula nodes for preconditions and effect conditions.

Goal Subgraph and Final Relaxed Task Graph: Example



Goal Subgraph and Final Relaxed Task Graph: Example

$$\gamma = e \wedge (g \wedge h)$$



Reachability Analysis

How Can We Use Relaxed Task Graphs?

- We are now done with the definition of relaxed task graphs.
- Now we want to **use** them to derive information about planning tasks.
- In the following chapter, we will use them to compute heuristics for delete-relaxed planning tasks.
- Here, we start with something simpler: **reachability analysis**.
- Since the initial node is an AND node without predecessors, it is forced true.

Algorithm for Reachability Analysis

- reachability analysis in RTGs = computing all forced true nodes
- Here is an algorithm that achieves this:

Reachability Analysis

Associate a *reachable* attribute with each node.

for all nodes n :

$n.reachable := \mathbf{false}$

while no fixed point is reached:

Choose a node n .

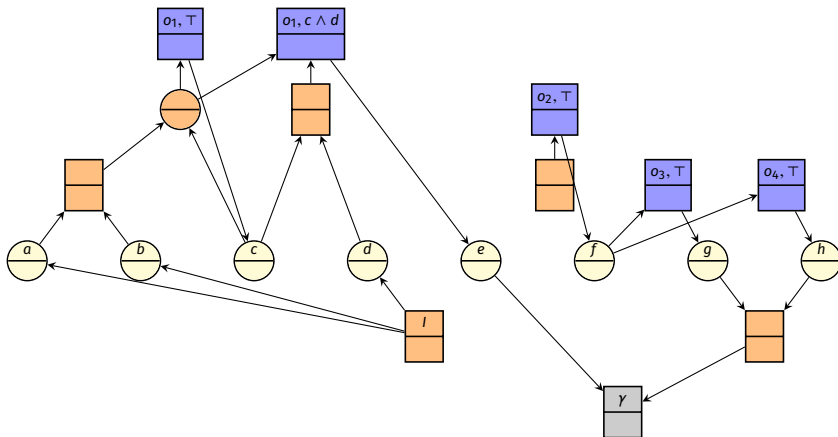
if n is an AND node:

$n.reachable := \bigwedge_{n' \in predecessors(n)} n'.reachable$

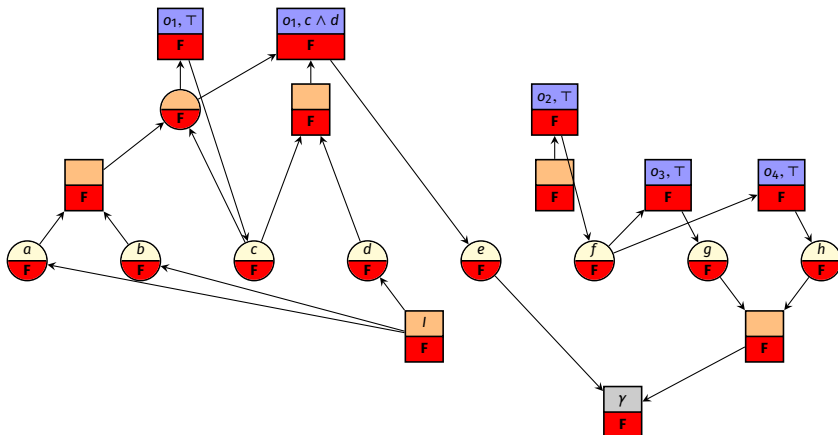
if n is an OR node:

$n.reachable := \bigvee_{n' \in predecessors(n)} n'.reachable$

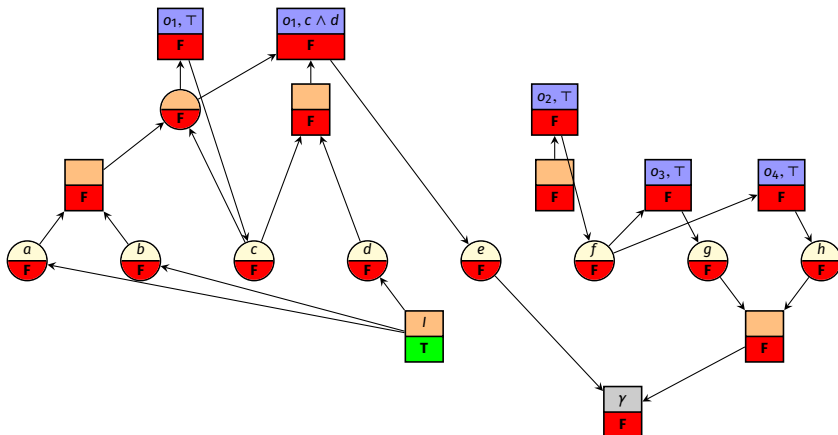
Reachability Analysis: Example



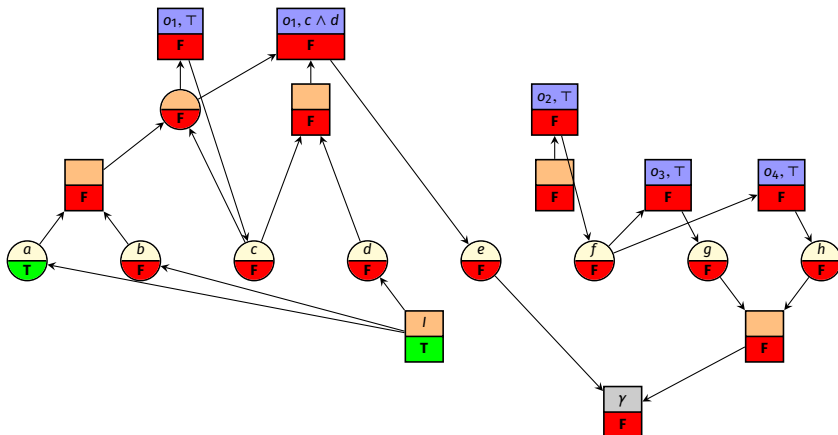
Reachability Analysis: Example



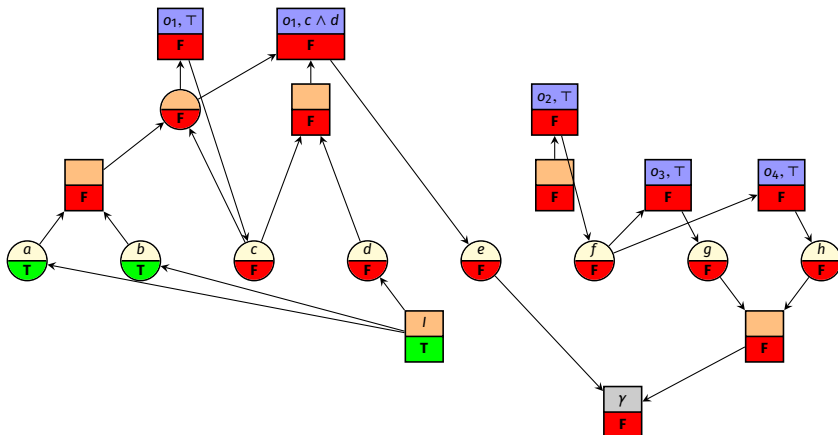
Reachability Analysis: Example



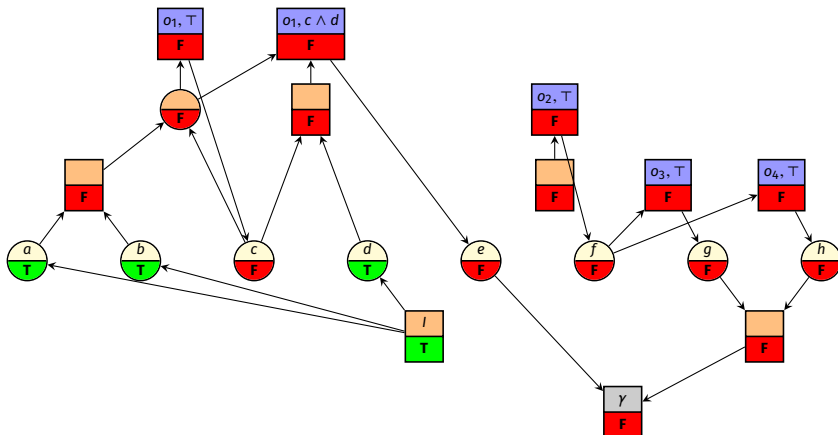
Reachability Analysis: Example



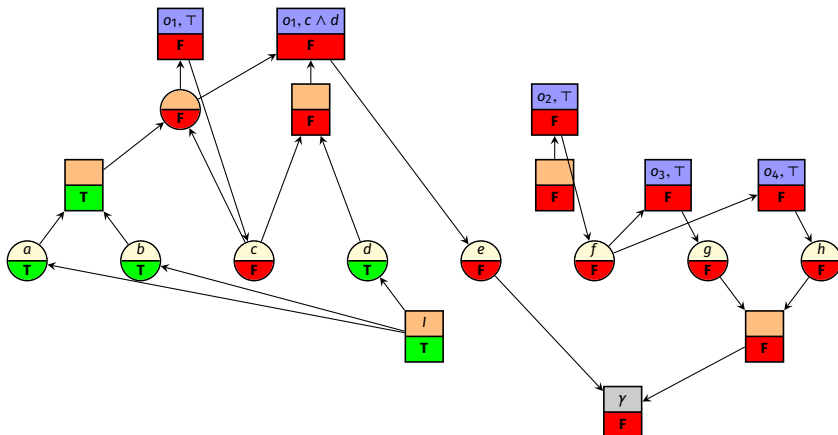
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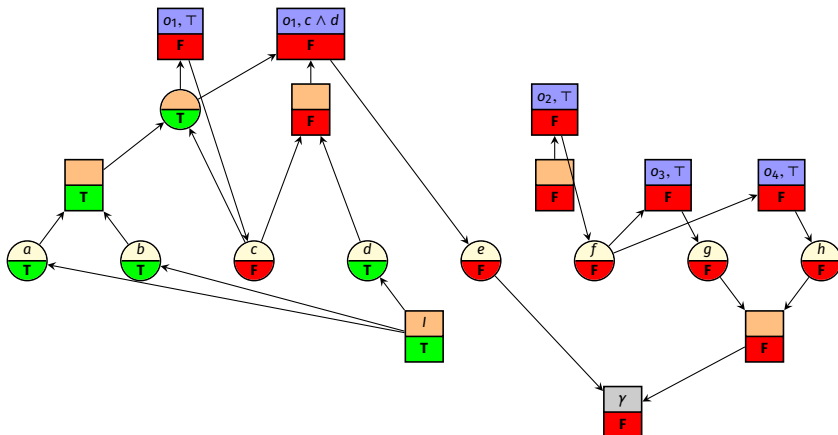
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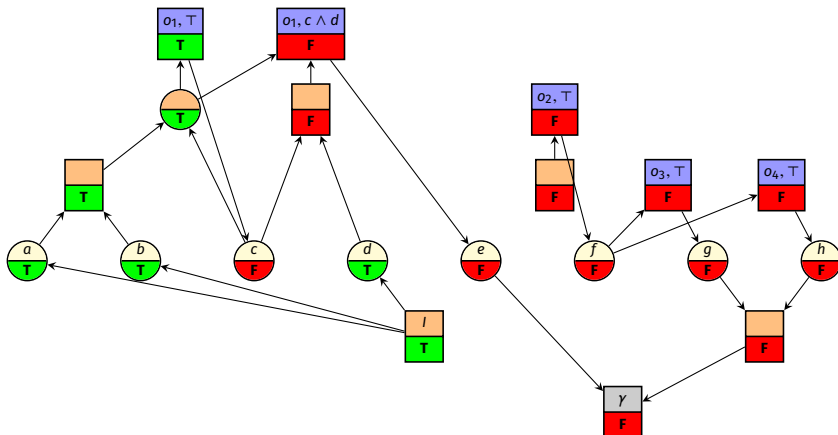
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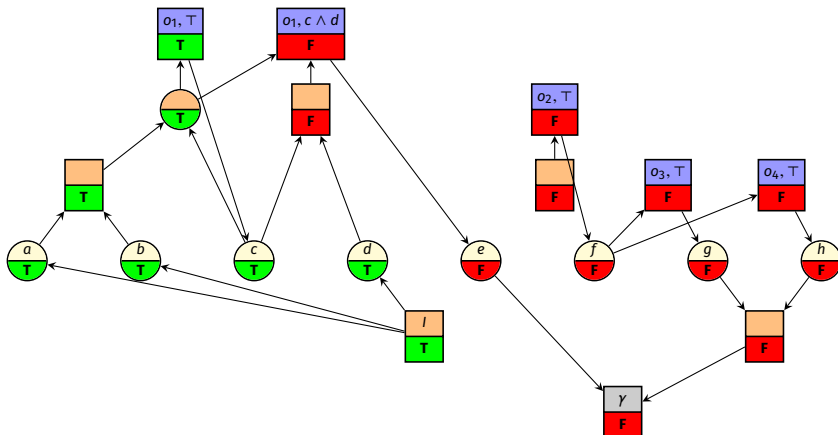
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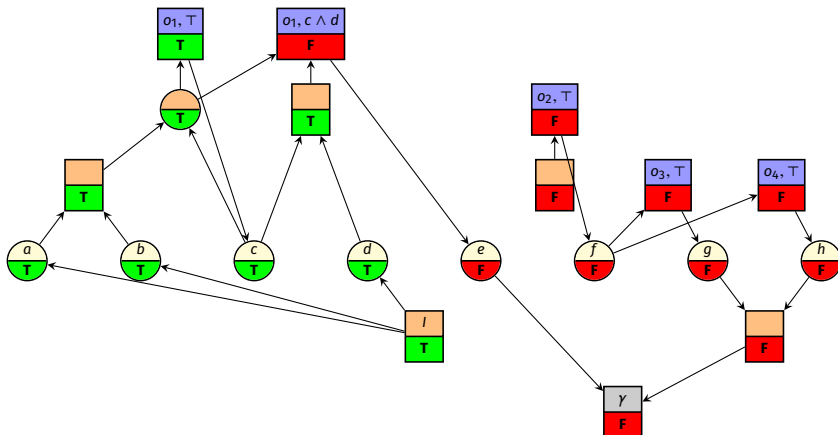
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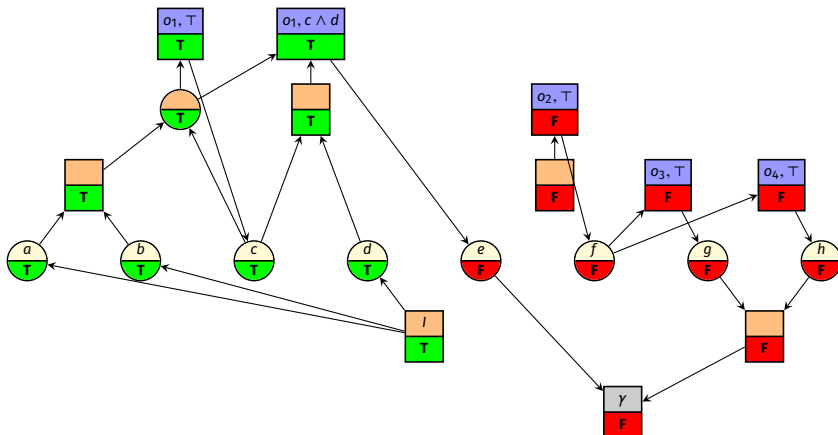
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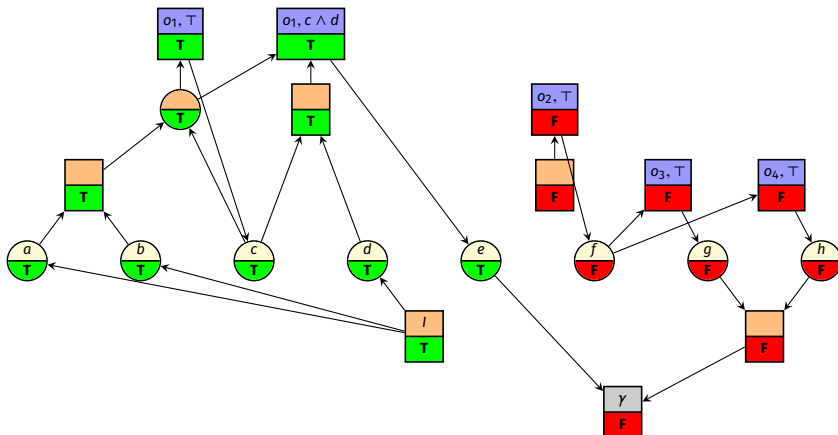
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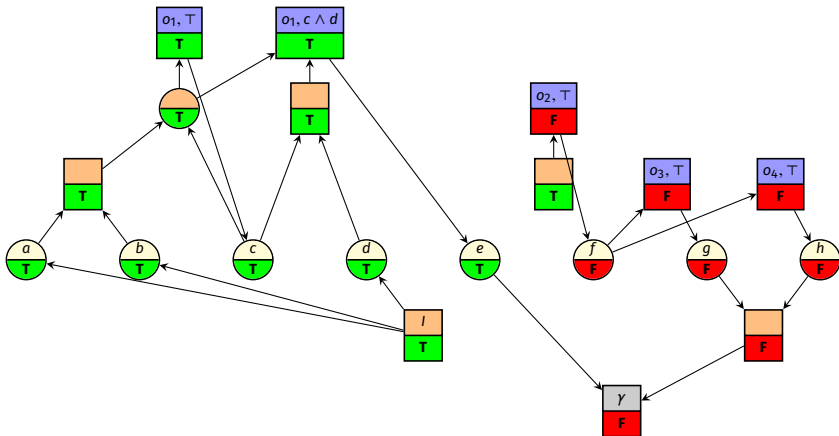
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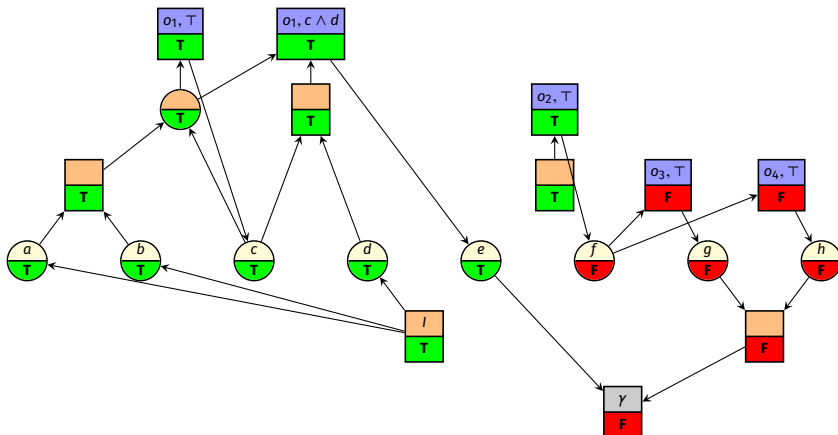
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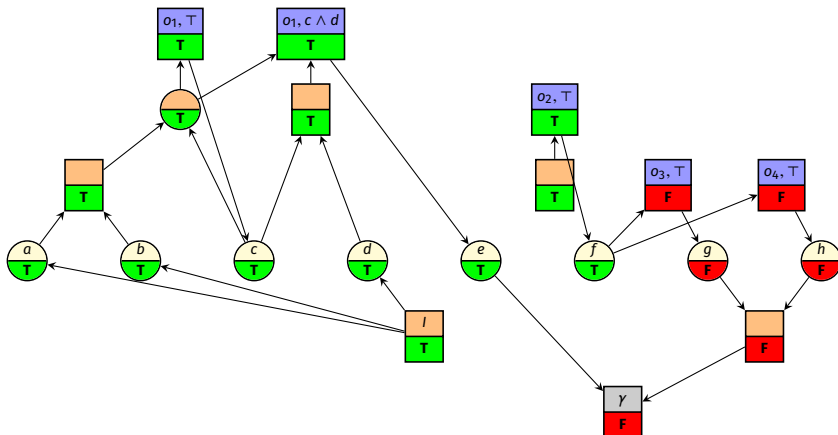
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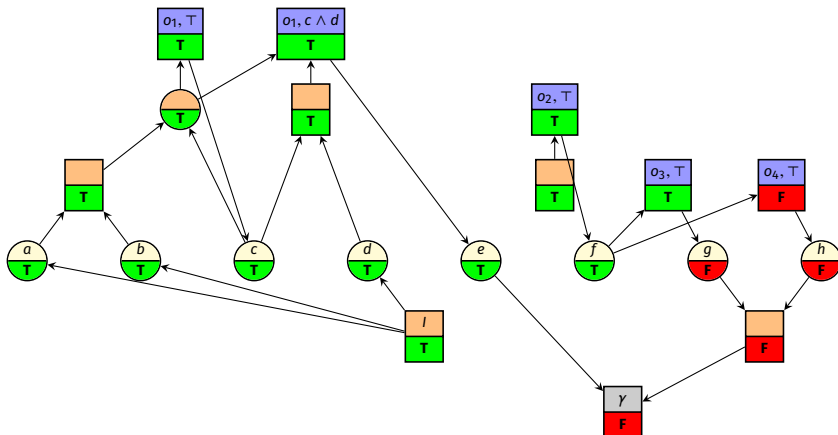
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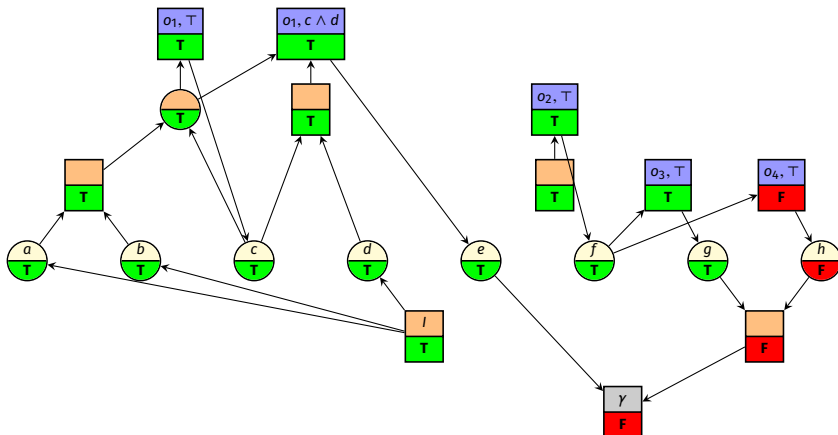
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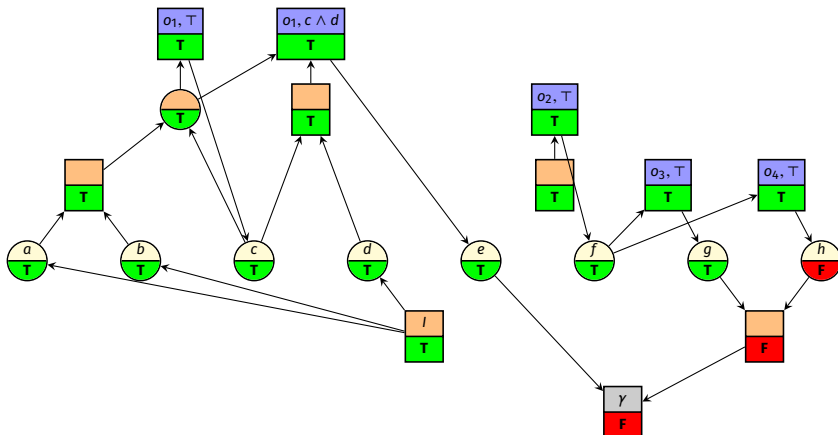
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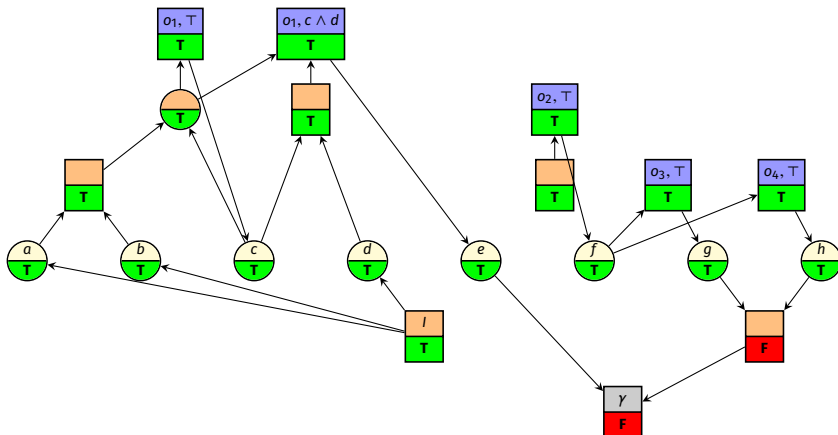
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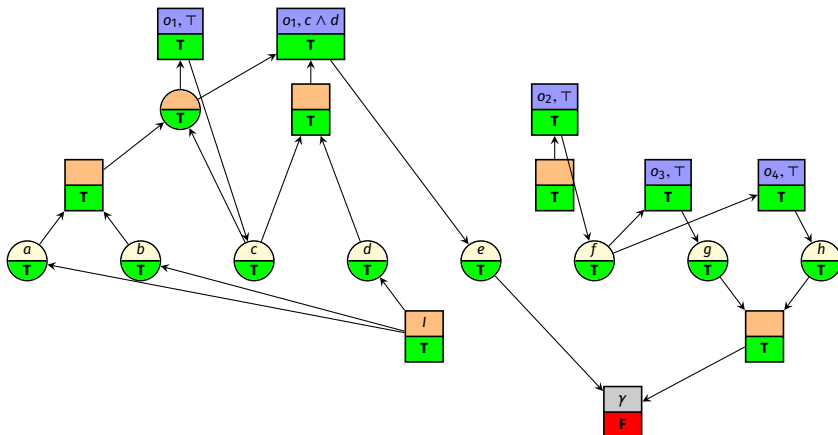
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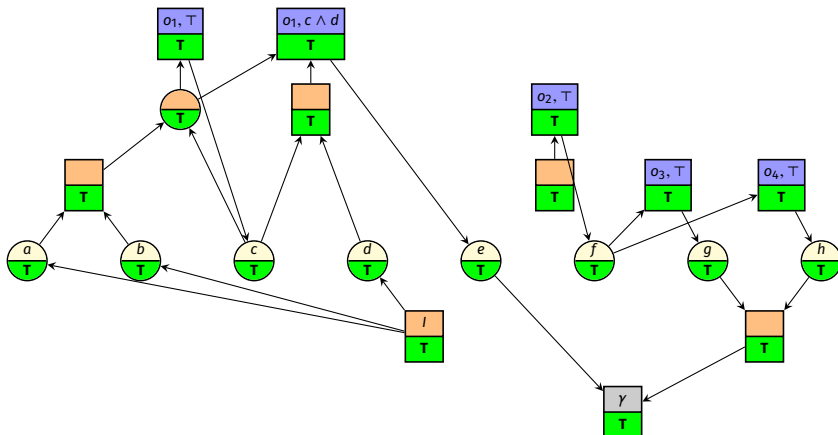
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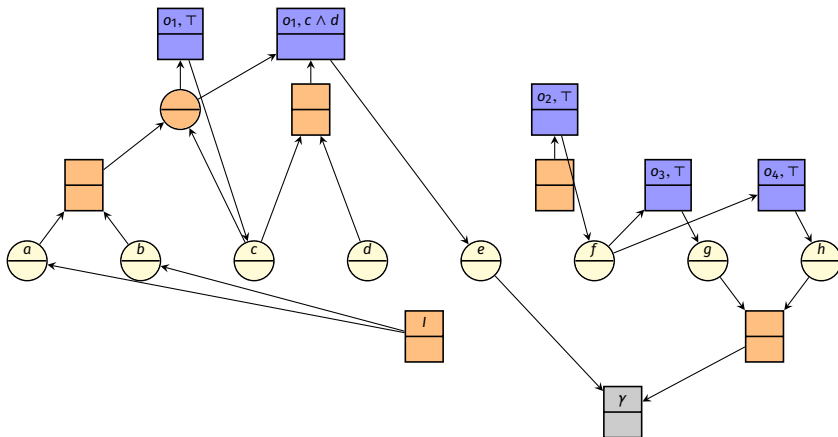
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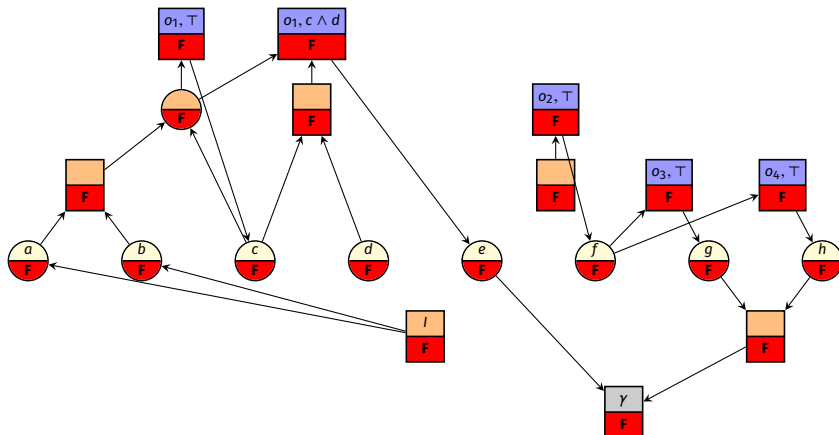
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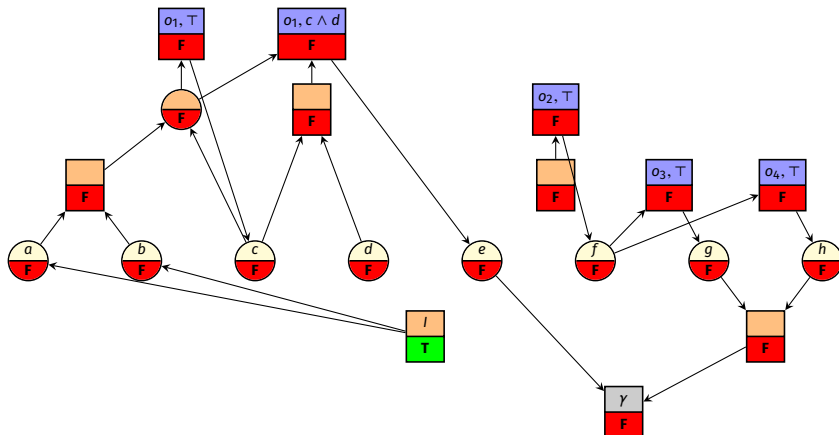
Reachability Analysis: Example with Different Initial State



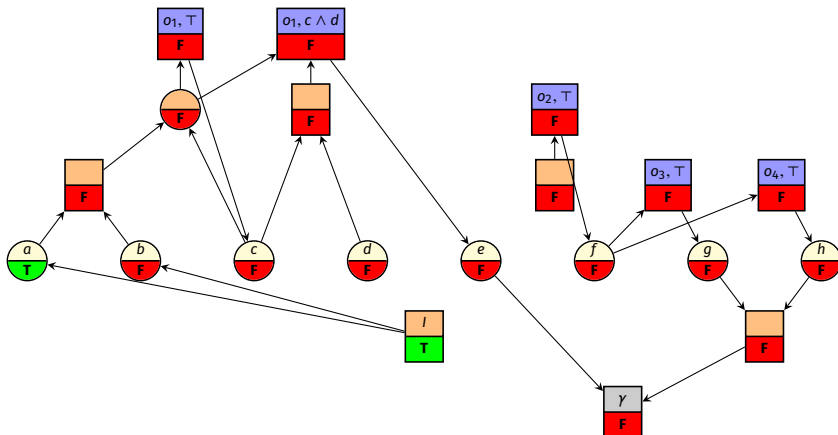
Reachability Analysis: Example with Different Initial State



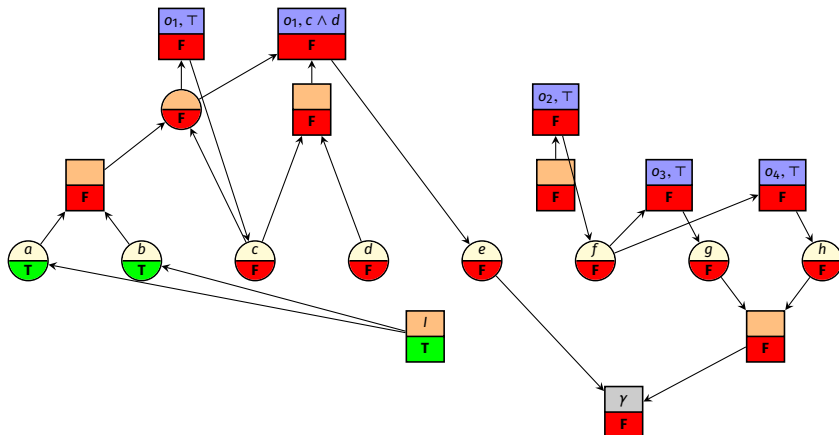
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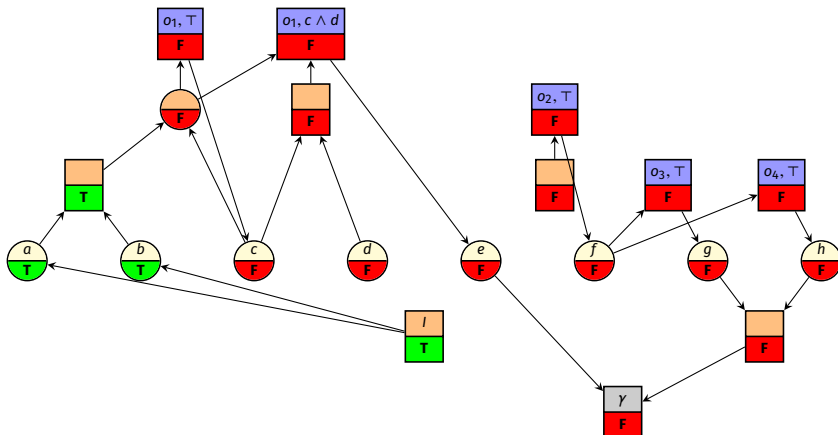
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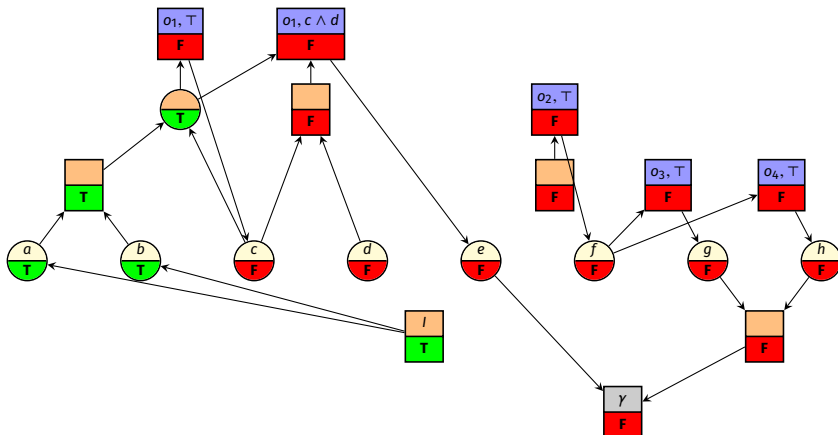
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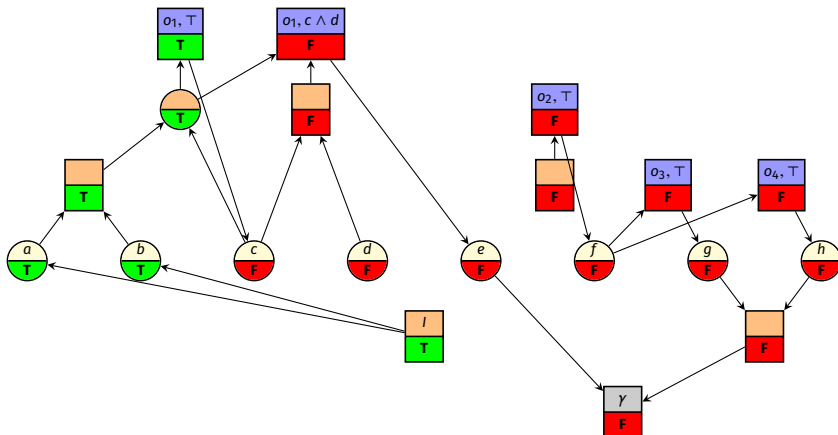
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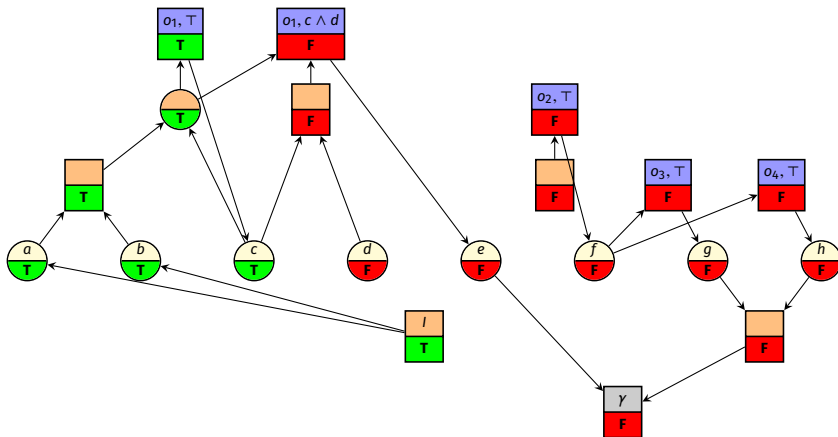
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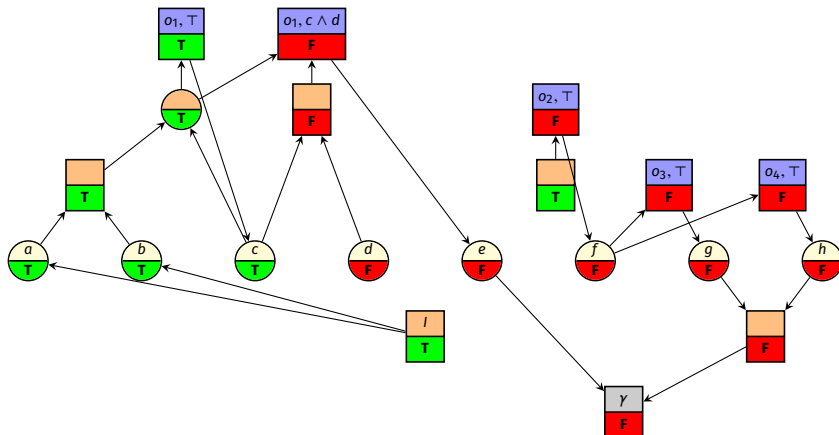
Reachability Analysis: Example with Different Initial State



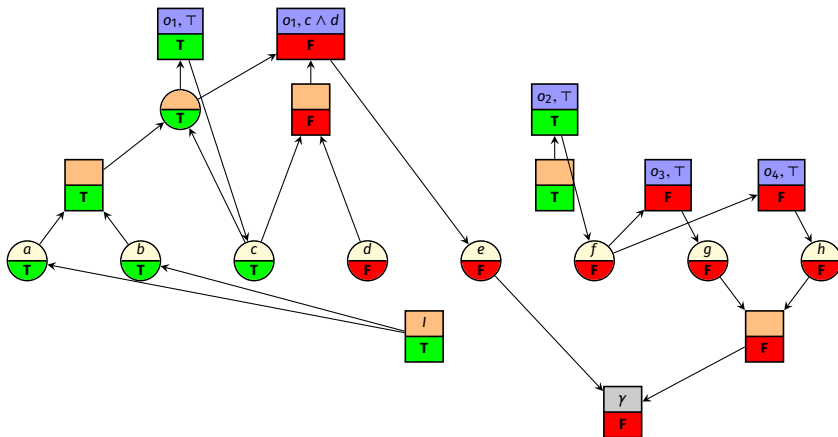
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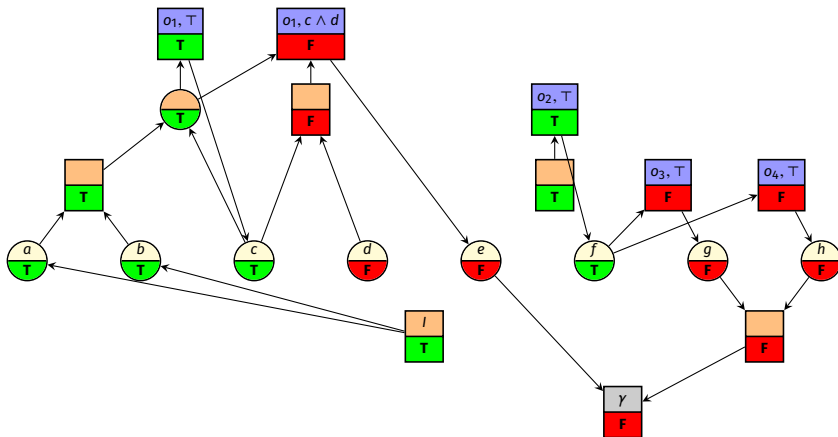
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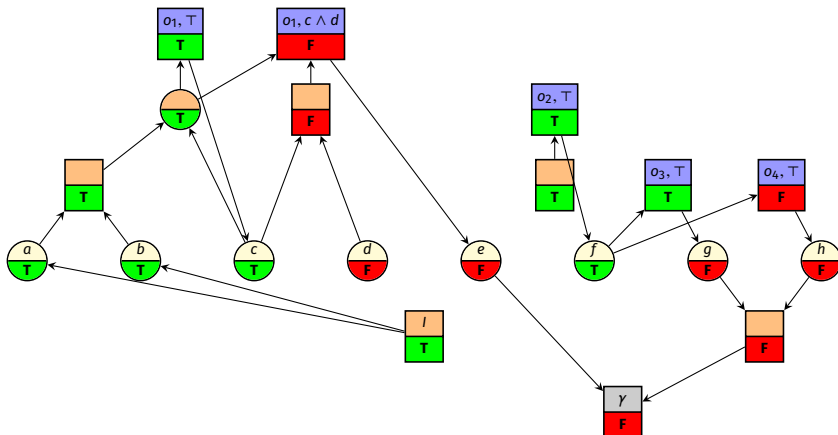
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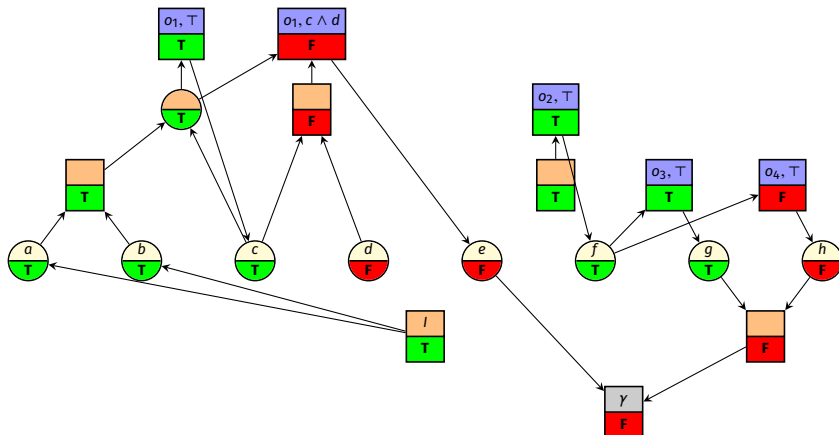
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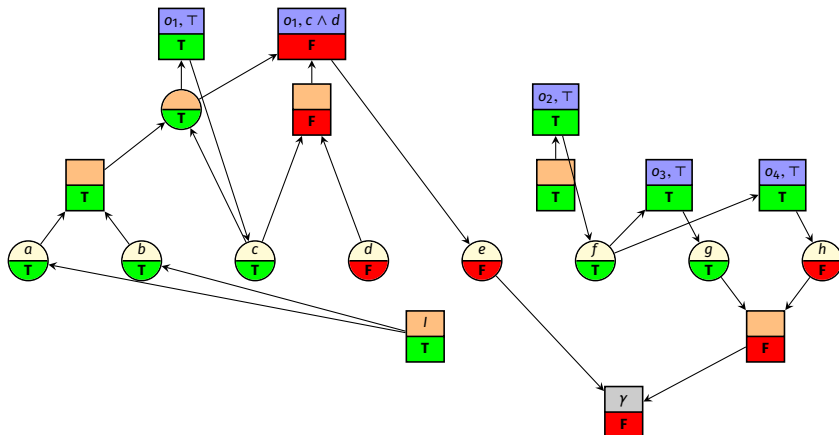
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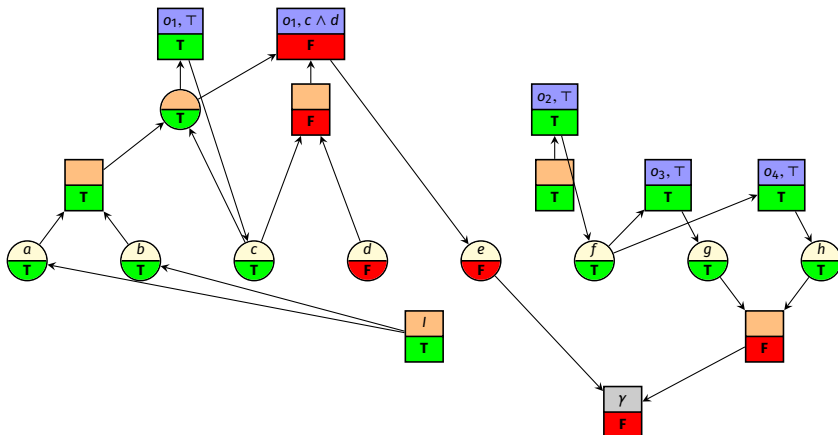
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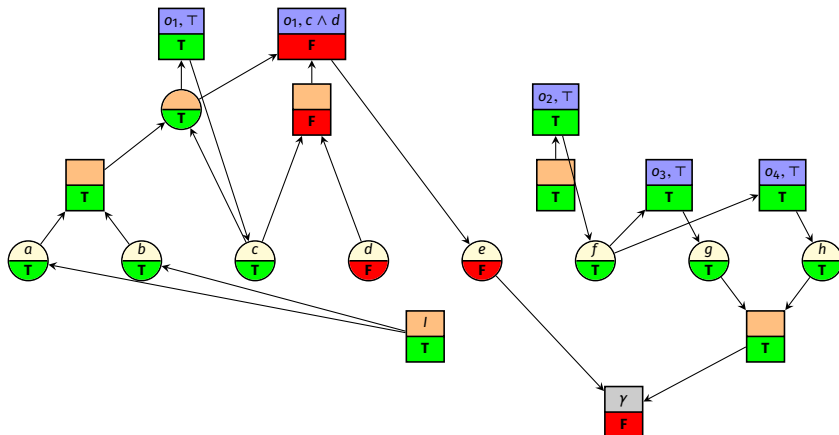
Reachability Analysis: Example with Different Initial State



Reachability Analysis: Example with Different Initial State



Reachability Analysis: Example with Different Initial State



Remarks

Relaxed Task Graphs in the Literature

Some remarks on the planning literature:

- Usually, only the **STRIPS** case is studied.
 - ↪ definitions simpler: only **variable nodes** and **operator nodes**,
no formula nodes or effect nodes
 - Usually, so-called **relaxed planning graphs** (RPGs)
are studied instead of RTGs.
 - These are **temporally unrolled** versions of RTGs,
i.e., they have multiple layers (“time steps”) and are acyclic.
- ↪ TDDC17 course

Summary

Summary

- **Relaxed task graphs** (RTGs) represent (most of) the information of a relaxed planning task as an AND/OR graph.
- They consist of:
 - **variable nodes**
 - **an initial node**
 - **operator subgraphs** including **formula nodes** and **effect nodes**
 - **a goal subgraph** including **formula nodes**
- RTGs can be used to analyze **reachability** in relaxed tasks

Questions?

post **feedback** and ask **questions** anonymously at

`https://padlet.com/jendrikseipp/tddd48`