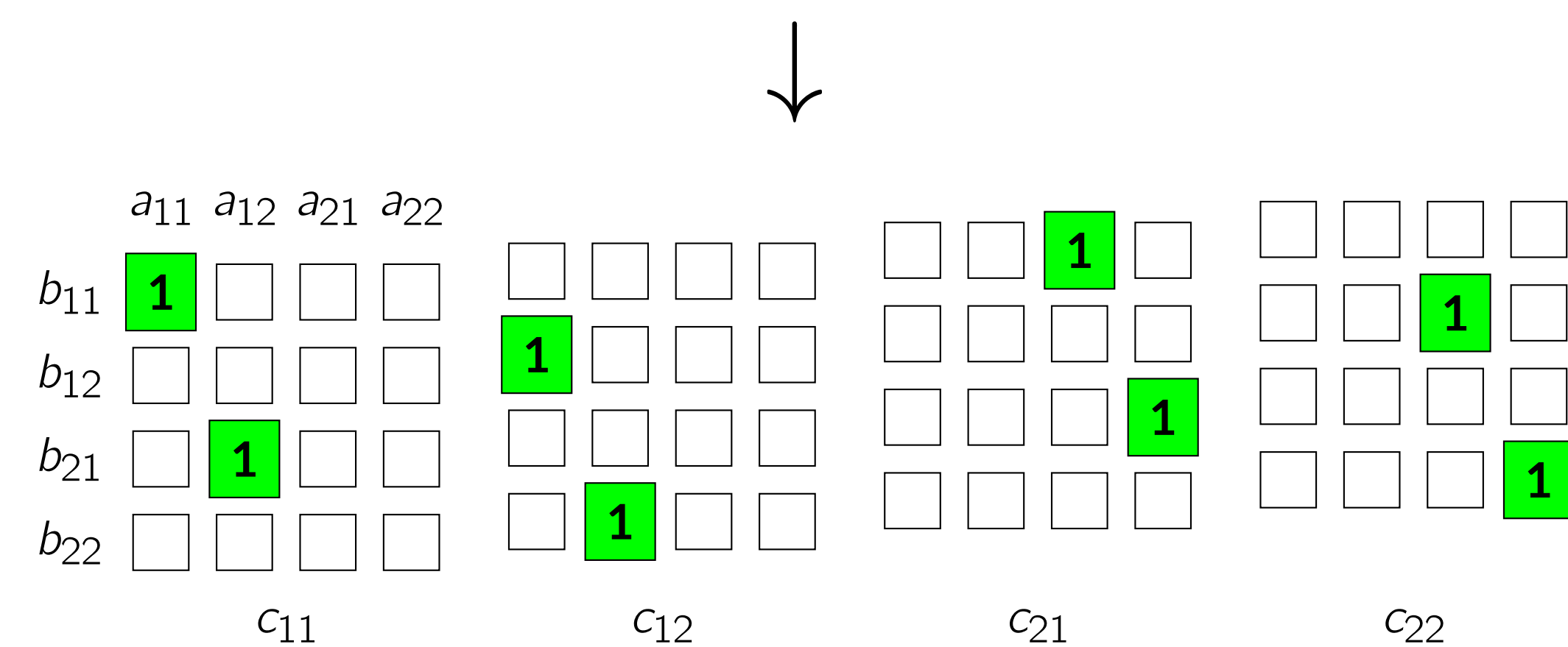


Finding Matrix Multiplication Algorithms with Planning

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Matrix Multiplication in Tensor Space

$$\begin{pmatrix} a_{1,1} & a_{1,2} \\ a_{2,1} & a_{2,2} \end{pmatrix} \begin{pmatrix} b_{1,1} & b_{1,2} \\ b_{2,1} & b_{2,2} \end{pmatrix} = \begin{pmatrix} c_{1,1} & c_{1,2} \\ c_{2,1} & c_{2,2} \end{pmatrix}$$



$$c_{11} = a_{11}b_{11} + a_{12}b_{21}$$

...

Classical Planning in a Nutshell

Finite-domain variables describe world states; a set of discrete actions specifies the world dynamics. Which actions to apply to get from initial state to goal?

Matrix Multiplication as Classical Planning

MM problem: $C = AB$, two matrices with sizes $m \times n$ and $n \times p$.

Planning Problem: $\Pi_{m,n,p} = (\mathcal{V}, \mathcal{I}, \mathcal{G}, \mathcal{O})$

Each variable v_i corresponds to an entry of a 3-D tensor:

$$\mathcal{V} = \{v_i \mid 1 \leq i \leq m^2 \cdot n^2 \cdot p^2\}$$

$$\mathcal{I}(v[a_{ij}, b_{jk}, c_{ik}]) = 1 \text{ for all } i \in [m], j \in [n], \text{ and } k \in [p]; \text{ else } \mathcal{I}(v) = 0$$

$$\mathcal{G}(v) = 0 \text{ for all } v \in \mathcal{V}$$

Operator for all binary vectors \mathbf{u} , \mathbf{v} , and \mathbf{w} that update the current tensor state.

$$\mathcal{O} = \{o_i \mid 1 \leq i \leq 2^{m \cdot n + n \cdot p + m \cdot p}\}$$

The operators update a state s , i.e., the tensor T_s , in such a way that the successor state $s' = s[o]$ represents the tensor $T_{s'} = T_s - \mathbf{u}(o) \otimes \mathbf{v}(o) \otimes \mathbf{w}(o)$.

Applications

Weather Simulations, Quantum Physics, Computer Graphics, Deep Learning, ...

On Solving Hard Problems Without Machine Learning: a Case for Traditional Reasoners.



Full paper.

Strassen's Algorithm

$$\mathbf{U} = \begin{bmatrix} 1 & 0 & 1 & 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 & 1 \\ 0 & 1 & 0 & 0 & 0 & 1 & 0 \\ 1 & 1 & 0 & 1 & 0 & 0 & 1 \\ 1 & 1 & 0 & 1 & 0 & 1 & 0 \end{bmatrix}$$

$$\mathbf{V} = \begin{bmatrix} 1 & 1 & 0 & 1 & 0 & 1 & 0 \\ 0 & 0 & 1 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 1 \\ 1 & 0 & 1 & 0 & 1 & 0 & 1 \\ 1 & 0 & 0 & 1 & 1 & 0 & 1 \\ 0 & 0 & 1 & 0 & 1 & 0 & 0 \\ 0 & 1 & 0 & 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 & 1 & 0 & 1 \end{bmatrix}$$

$$\mathbf{W} = \begin{bmatrix} 1 & 0 & 0 & 1 & 1 & 0 & 1 \\ 0 & 0 & 1 & 0 & 1 & 0 & 0 \\ 0 & 1 & 0 & 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 & 1 & 0 & 1 \end{bmatrix}$$

$$m_1 = (a_{11} + a_{22})(b_{11} + b_{22})$$

$$m_2 = (a_{21} + a_{22})b_{11}$$

$$m_3 = a_{11}(b_{12} + b_{22})$$

$$m_4 = a_{22}(b_{21} + b_{11})$$

$$m_5 = (a_{11} + a_{12})b_{22}$$

$$m_6 = (a_{21} + a_{11})(b_{11} + b_{12})$$

$$m_7 = (a_{12} + a_{22})(b_{21} + b_{22})$$

$$c_{11} = m_1 + m_4 + m_5 + m_7$$

$$c_{12} = m_3 + m_5$$

$$c_{21} = m_2 + m_4$$

$$c_{22} = m_1 + m_2 + m_3 + m_6$$

Experimental Results

Matrix Sizes	Satisficing			Optimal				Rank	
	D-BFWS	LAMA	HC + h^{GC}	Lifted SAT	$A^* + h^{blind}$	$A^* + h^{PDB}$	Lifted SAT Symbolic	Bounds	Textbook
111	*1	*1	*1	*101	*1	*1	*1	*1	1 1
112	*2	*2	*2	*21	*2	*2	*2	*2	2 2
121	*2	*2	*2	*21	*2	*2	*2	*2	2 2
113	*3	*3	*3	*12	*3	*3	*3	*3	3 3
131	*3	*3	*3	*12	*3	*3	*3	*3	3 3
122	*4	*4	*4	*12	*4	*4	*4	*4	4 4
212	*4	*4	*4	*9	*4	*4	*4	*4	4 4
123	*6	*6	*6	*6	4	*6	1	*6	6 6
132	*6	*6	*6	*8	4	*6	1	*6	6 6
213	*6	*6	*6	*6	4	*6	1	*6	6 6
222	*8	*8	*8	-	3	5	1	7	7 8
133	*9	*9	*9	-	3	4	1	7	7/9 9
313	*9	*9	*9	-	3	4	1	7	7/9 9
223	*12	*12	*12	-	3	3	1	3	7/11 12
232	*12	*12	*12	-	3	4	1	3	7/11 12
233	-	*18	*18	-	2	2	-	3	7/15 18
323	-	*18	*18	-	2	2	-	3	7/15 18
333	-	-	*27	-	2	-	-	-	19/23 27

*X: Concrete algorithm with X multiplications.