
Combining Heuristics and Transition Classifiers in Classical Planning

Farid Musayev¹ Dominik Drexler¹ Daniel Gnad^{1, 2} Jendrik Seipp¹

¹Linköping University

²Heidelberg University



Summary

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- ▶ **Learning for Classical Planning:**

- ▷ Learning-based planners often rely solely on learned heuristics or policies.
- ▷ To date, no purely learning-based method consistently outperforms state-of-the-art heuristic planners.

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► Learning for Classical Planning:

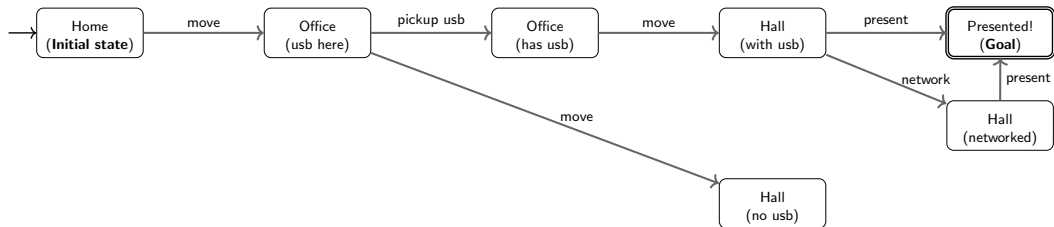
- ▷ Learning-based planners often rely solely on learned heuristics or policies.
- ▷ To date, no purely learning-based method consistently outperforms state-of-the-art heuristic planners.

► Contribution:

- ▷ Combine strengths of both paradigms, learning and planning.
- ▷ A simple approach to learn transition classifiers, a domain general knowledge.
- ▷ A detailed study of how to combine learned classifiers with heuristic search methods.

Classical Planning

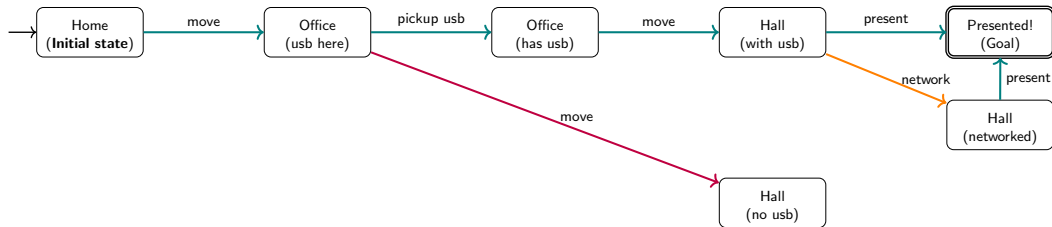
Classical Planning — Example (Perish or Present¹)



¹Inspired by "Chaotic Researcher" domain from Gnad et al.

What Do We Learn?

Learning Transition Classifiers

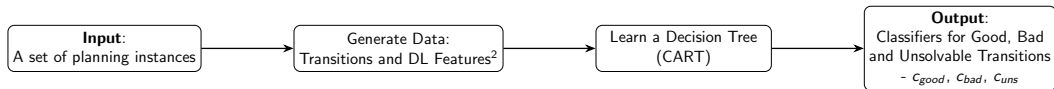


Good transition decreases the distance to the goal state.

Bad transition increases or does not change the distance to the goal state.

Unsolvable transition leads to a state from which the goal state can never be reached.

Learning Pipeline



²Francès, Bonet, and Geffner, "Learning General Planning Policies from Small Examples Without Supervision".

How Do We Plan?

Combining Heuristics and Classifiers

We combine h^{FF} (a state-of-the-art non-learned heuristic³) with c_{good} , c_{bad} , and c_{uns} :

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► **Heuristic-first:**

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- ▷ Store states in two open lists: one sorted by h^{FF} and another by c_{good} .
- ▷ Expand states in a dual-queue approach.

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- ▷ Use c_{good} to guide lookahead⁴ search.
- ▷ Store states expanded along trajectory in the open list sorted by h^{FF} .
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Enhance all combinations with **unsolvability** detection:

- ▶ Compute c_{uns} -compatible transitions and sort resulting successor states in the open list.

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What is an Effective Combination?

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Domain	Heuristic-first		Alternating		Classifier-first	
	+ uns		+ uns		+ uns	
Blocksworld (90)	30	30	28	28	39	39
Childsnack (90)	25	26	20	23	33	34
Ferry (90)	67	67	65	65	68	69
Floortile (90)	12	31	22	32	17	33
Miconic (90)	88	89	89	88	90	90
Rovers (90)	31	31	38	38	47	47
Satellite (90)	67	66	66	65	67	67
Sokoban (90)	36	34	34	34	36	35
Spanner (90)	30	30	30	30	56	49
Transport (90)	45	44	52	53	57	57
Sum (900)	431	448	444	456	510	520

Number of solved tasks per domain and algorithm on the IPC 2023 Learning Track instances.

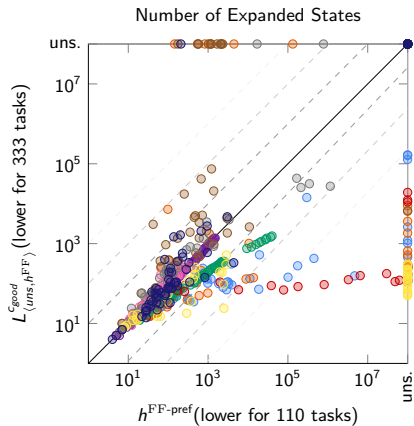
Are Transition Classifiers Helpful?

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Domain	h^{FF}	$h^{\text{FF-pref}}$	$L_{\langle \text{uns}, h^{\text{FF}} \rangle}^{c_{\text{good}}}$
Blocksworld (90)	28	31	39
Childsnack (90)	22	33	34
Ferry (90)	69	69	69
Floortile (90)	11	15	33
Miconic (90)	90	90	90
Rovers (90)	32	57	47
Satellite (90)	64	67	67
Sokoban (90)	36	37	35
Spanner (90)	30	30	49
Transport (90)	38	58	57
Sum (900)	420	487	520

Number of solved tasks per domain and algorithm on the IPC 2023 Learning Track instances.

Are Transition Classifiers Helpful?



● Blocksworld
 ● Childsnack
 ● Ferry
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 ● Miconic
 ● Rovers
 ● Satellite
 ● Sokoban
 ● Spanner
 ● Transport

Comparison to State of the Art

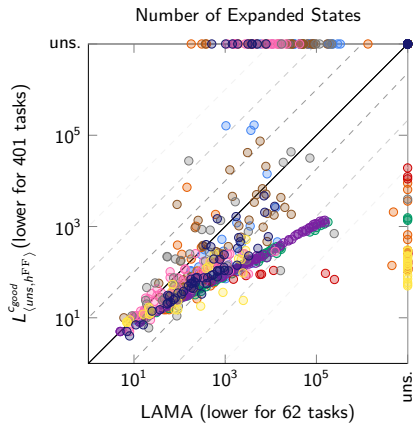
Comparison to State of the Art

Domain	LAMA ⁵	$L_{\langle uns, h^{FF} \rangle}^{c_{good}}$
Blocksworld (90)	60	39
Childsnack (90)	35	34
Ferry (90)	66	69
Floortile (90)	11	33
Miconic (90)	90	90
Rovers (90)	68	47
Satellite (90)	89	67
Sokoban (90)	40	35
Spanner (90)	30	49
Transport (90)	66	57
Sum (900)	555	520

Number of solved tasks per domain and algorithm on the IPC 2023 Learning Track instances.

⁵Richter and Westphal, "The LAMA Planner: Guiding Cost-Based Anytime Planning with Landmarks".

Comparison to State of the Art



● Blocksworld ● Childsnack ● Ferry ● Floortile ● Miconic ● Rovers ● Satellite ● Sokoban ● Spanner ● Transport

Conclusions

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- ▶ A single decision tree that simultaneously captures three classes of transitions.
- ▶ A detailed study of how to combine heuristic search methods with the learned classifiers.
- ▶ Classifier-based lookahead search using h^{FF} and unsolvability is an effective combination.
- ▶ The strengths of combining techniques from learning and planning.

References

References I

-  Francès, Guillem, Blai Bonet, and Hector Geffner. “Learning General Planning Policies from Small Examples Without Supervision”. In: *Proceedings of the Thirty-Fifth AAAI Conference on Artificial Intelligence (AAAI 2021)*. Ed. by Kevin Leyton-Brown and Mausam. AAAI Press, 2021, pp. 11801–11808.
-  Hoffmann, Jörg and Bernhard Nebel. “The FF Planning System: Fast Plan Generation Through Heuristic Search”. In: *Journal of Artificial Intelligence Research* 14 (2001), pp. 253–302.
-  Richter, Silvia and Matthias Westphal. “The LAMA Planner: Guiding Cost-Based Anytime Planning with Landmarks”. In: *Journal of Artificial Intelligence Research* 39 (2010), pp. 127–177.
-  Yoon, Sungwook, Alan Fern, and Robert Givan. “Learning Control Knowledge for Forward Search Planning”. In: *Journal of Machine Learning Research* 9 (2008), pp. 683–718.