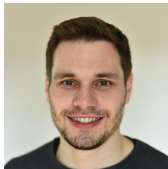


On an Attempt at Casting Orbit Search as a Task Transformation



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Classical Planning – FDR with conditional effects

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Symmetry Breaking using Orbit Space Search

Classical Planning – FDR with conditional effects

Symmetry Breaking using Orbit Space Search

Research Question:

Instead of implementing a specialized algorithm,
can we encode symmetries into the task?

Symmetry Breaking

Orbit-Space Search

Prune states that are symmetric to previously seen states.

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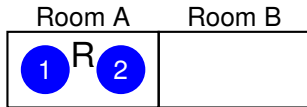
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$$\mathcal{V} = \{r, b_1, b_2\}, \mathcal{D}(r) = \{A, B\},$$

$$\mathcal{D}(b_i) = \{A, B, R\}$$



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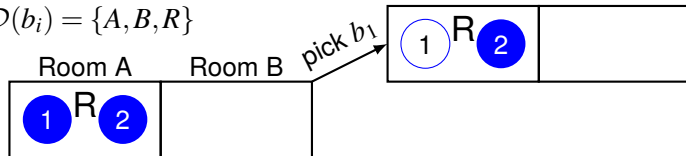
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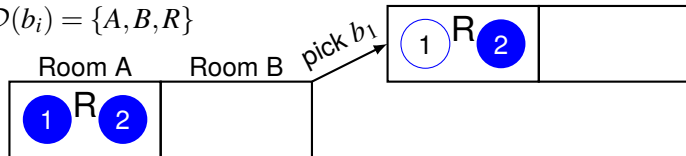
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$r=A, b_1=R, b_2=A$

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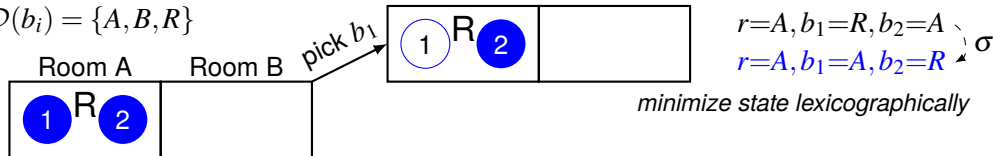
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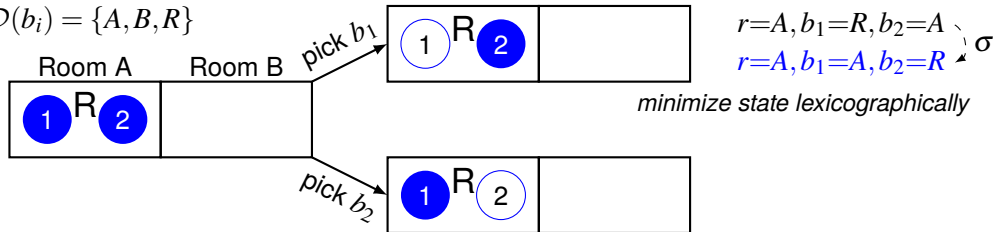
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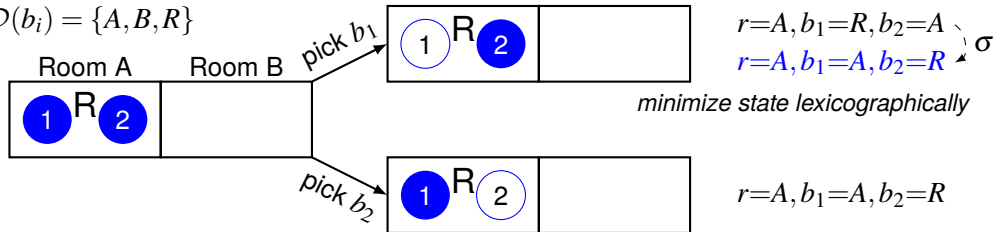
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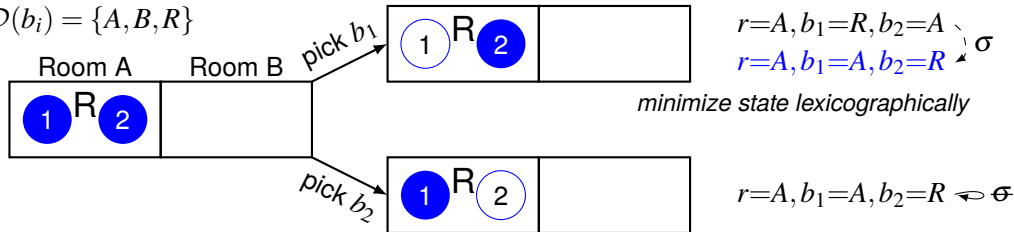
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Orbit Search as Task Transformation

Orbit search: expansion of a state s

1. Generate successors s' via actions a .
2. Find permutation σ that minimizes s' lexicographically (!).
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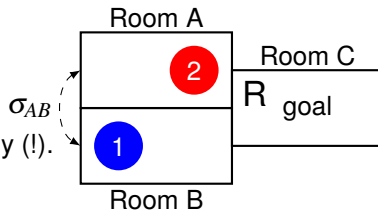
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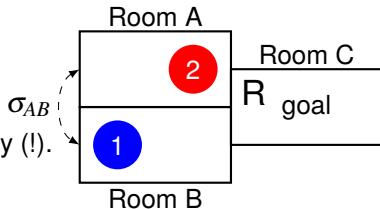
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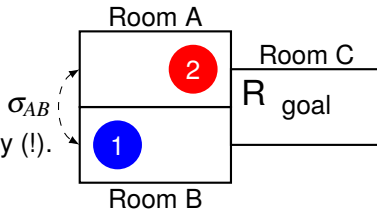
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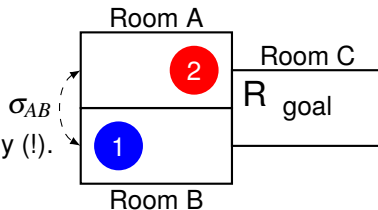
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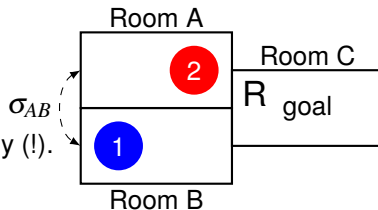
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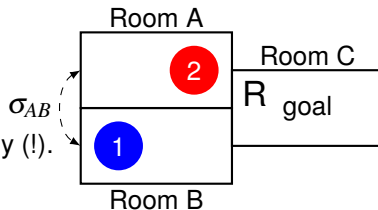
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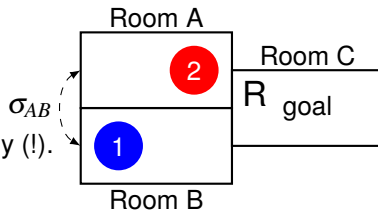
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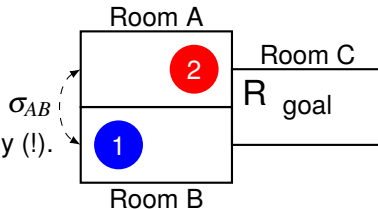
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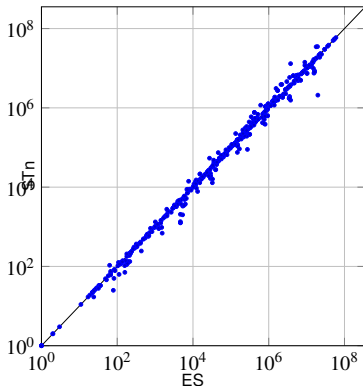
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We are losing pruning potential! Gripper with N balls, pick action: $ABBBBBB \dots B$

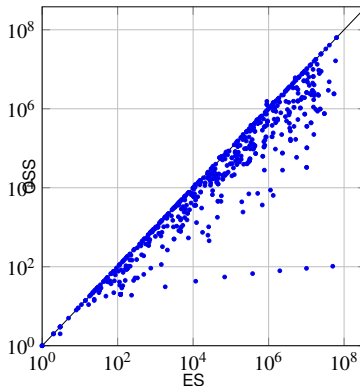
Experiments – Pruning Power

Expansions until last f layer

Baseline vs. Symmetry Transformation



Baseline vs. Orbit Search



Experiments – Coverage

Optimal Planning with Blind Heuristic

B: standard search

OSS: native orbit search

ST: symmetry transformation

n / i / r: fill up post condition with
nothing / initial state / random state

Domain	#	B	OSS	STn	STi	STr
agricola	20	0	5	0	5	1
miconic	141	41	41	45	45	44
openstacks-08	30	22	25	22	25	23
openstacks-11	20	17	19	17	19	18
openstacks-14	14	2	4	2	4	2
pegsol-11	20	17	18	17	18	17
petri-net	20	4	2	4	4	3
psr-small	32	31	32	32	32	31
satellite	36	5	5	6	5	5
woodworking-08	22	2	2	2	3	2
woodworking-11	16	1	1	1	2	1
Sum	1426	517	581	515	508	483

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barman-11	20	4	8	4	4	4
depot	22	4	5	4	4	4
gripper	20	8	20	8	9	7
hiking-14	20	11	14	11	11	10
mprime	35	19	20	19	14	14
organic-split	20	10	11	10	10	9
pipesworld-T	50	12	17	10	9	8
scanalyzer-08	26	8	10	7	8	7
sokoban-08	27	19	23	19	16	17
tetris-14	17	9	9	8	5	5
zenotravel	19	7	7	6	6	6
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Conclusions

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Future Work

- Context splitting on variables not in post condition.
- Support for conditional effects in input task.